Artificial Intelligence

Propositional Logic Playing with it in Python



Model

- Model?
 - Set of Boolean propositions
 - Set of assignments
- Common representations
 - { x, y }
 - Meaning a model where x is True and y is also True
 - Any other proposition not represented is assumed False
 - x/True y/True
 - Meaning a model where x is True, y is also True
 - No other propositions exist
- So:
 - { x, y } is set of assignments for the propositions { x, y, z }
 - Because, in this notation, omitted propositions are assumed False
 - X/True y/True is NOT a set of assignments for { x, y, z }
 - Because is makes not assignment to z

Is an expression/formula satisfiable?

- Yes, if there is a model that makes it True
- Finding if there is a model that makes an expression SATisfiable is the "SAT problem"

Model | = Satisfaction (SAT)

- Left side
 - Model / assignments
- Right side
 - Boolean expression
 - **Logical formula**
- Satisfaction?
 - If the assignments make the expression True
 - "the assignments satisfy the expression"
- Exercises with M = {x/True, y/False} signal the satisfaction case(s)
 - M|=(x=>y)
 - M |=(x and y)
 - **M**[=y
 - M|=(x or y)

Model | = Satisfaction (SAT)

- (solution) Exercise with M = {x/True, y/False} signal the satisfaction case(s)
 - M|=(x=>y)
 - M|=(x and y)
 - **M|=y**
 - <mark>M|=(x or y)</mark>

CNF = Conjunctive Normal Form

- Any propositional formula can be represented in CNF
- What is CNF?
 - ANDs of ORs, of literals
 - Literal? A variable or its negation
 - A formula in CNF is a conjunction of 1+ clause(s), each a disjunction of literals
 - Example:
 - (A OR B) AND (NOT A OR C) AND B
 - In John McCarthy's LISP notation:
 - (and (or A B) (or (not A) C) B)
- Why is CNF important?
 - Any propositional formula can be in CNF
 - The DPLL algorithm for the SAT problem operates on CNF

DPLL = Davis-Putnam-Logemann-Loveland

- What is the DPPL algorithm?
 - a complete, backtracking-based search algorithm for deciding the satisfiability of propositional logic formulas in CNF
- Recursive
 - Splits the problems into smaller sub-problems
 - Searches for the assignments that would make a formula satisfiable
- Some related concepts
 - "pure literal" a Boolean var that appears with only one polarity (never negated or always negated)
 - "pure literal elimination" pure literals can be assigned in a way that makes all clauses containing them true, so they do not constraint the search and can be eliminated
 - A form of simplification

Logical consequence (or "entailment")

- AKA Logical Implication
- Lexp 1, ... , Lexp n |= Rexp 1 , ... , Rexp n
 - L for "left"
 - R for "right"
 - Assume the , reads AND
- All the models that satisfy the left-side, must also satisfy the right-side
 - But the right-side might satisfy more models
- Exercise: which are logical consequences?
 - (**p**=>**q**),**q** |= **p**
 - (p and q) |= p
 - (p or q) |= p
 - (p or q), (not p) |= q
 - (p=>q), p |= q

Logical consequence

- (solution) Exercise: which are logical consequences?
 - (p=>q),q |= p
 - (p and q) |= p
 - (p or q) |= p
 - (p or q), (not p) |= q
 - <mark>(p=>q), p |= q</mark>

Logical equivalence

- L /// R
- L |= R
- **R** |= L
- Both must happen
- Exercise signal the logical equivalence case(s)

$$((\neg u) \lor v) \equiv (\neg (u \land (\neg v)))$$
$$(a \land (b \lor c)) \equiv ((a \land b) \lor (a \land c))$$
$$((\neg x) \land (\neg y)) \equiv (\neg (x \land y))$$
$$((\neg x) \lor (\neg y)) \equiv (\neg (x \lor y))$$
$$((\neg u) \land v) \equiv (\neg (u \lor (\neg v)))$$

Logical equivalence

- (solution) Exercise signal the logical equivalence case(s)
- @Left, equivalent
- @Right, not equivalent

$$((\neg u) \lor v) \equiv (\neg (u \land (\neg v)))$$
$$(a \land (b \lor c)) \equiv ((a \land b) \lor (a \land c))$$
$$((\neg x) \land (\neg y)) \equiv (\neg (x \land y))$$
$$((\neg x) \lor (\neg y)) \equiv (\neg (x \lor y))$$

 $((\neg u) \land v) \equiv (\neg(u \lor (\neg v)))$

Python challenge

- Check companion file am_logical_helper.py
- Study companion class "LogicalHelper"
- Solve the exercises in these slides using an instance of the class